

Easy Intermediate

Sequence: A B C D A B*

Wait – 8 beats start with Left foot

Part A: 32 Beats

2 Basics	DS RS	DS RS											
	L RL	R LR											
	&1 &2	&3 &4											
1 Triple ½ left to the back starting with the first DS	DS DS	DS RS											
	L R	L RL											
	&1 &2	&3 &4											
2 Heel Cross Touches	DS	HTCH(if)	HCLK	DS	HTCH (if)	HCLK							
	R	L	R	L	R	L							
	&1	&	2	&3	&	4							
Push Off to the right	DS RS	RS RS											
	R LR	LR LR											
	&1 &2	&3 &4											

Repeat all of part A above using same footwork to face front turning left on the triple

Part B: 32 Beats

2 Basics Charleston	DS	Tch(if)	HCLK	Toe	Heel	RS							
	L	R	L	R	R	LR							
	&1	&	2	&	3	&4							
3 Kentucky Drags 1 basic moving to the left	DS Kick	S(xif)	DS Kick	S(xif)	DS Kick	S(xif)	DS Kick	S(xif)	DS	RS			
	L R	R	L R	R	L R	R	L R	R	L	RL			
	&1 &	2	&3 &	4	&5 &	6	&7	&8					

Repeat all of part B above using opposite footwork

Part C: 32 Beats (vocals Dashing Through the Snow)

Samantha	DS	DS (xif)	Drag	S(b)	Drag	S(b)	RS	DS	DS	RS			
	L	R	R	L	L	R	LR	L	R	LR			
	&1	&2	&	3	&	4	&5	&6	&7	&8			
2 Rocking Chairs ¼ left each to back on brush up	DS BR(1/4L)	HCLK	DS	RS									
	L R	L	R	LR									
	&1 &	2	&3	&4									

Repeat all of Part C above using same footwork to face front turning ¼ left each on the Rocking Chairs

Part D: 32 Beats (vocals Jingle Bells)

4 Two Steps	(p)	S	R	S	(p)	S	R	S	(p)	S	R	S	(p)	S	R	S
		L	R	L		R	L	R		L	R	L		R	L	R
	&	1	&	2	&	3	&	4	&	5	&	6	&	7	&	8
2 Vine Brush Left and Right	DS	DS(xib)	DS	Br	HCLK	DS	DS(xib)			DS	Br	HCLK				
	L	R	L	R	L	R	L			R	L	R				
	&1	&2	&3	&	4	&5	&6			&7	&	8				

Repeat all of Part D above same footwork

Continued on page 2

Repeat All Part A: 32 Beats – (2 Basics, 1 triple, 2 heel touch, 1 pushoff) twice

Part B*: 32 Beats+2

2 Basics

Charleston

3 Kentucky Drags

1 basic moving to

the left

Repeat all of part B above using opposite footwork then add the following

Double	DS	DS	RS	(quickly)
	L	R	LR	
	&1	&2	&	

Abbreviations

B = back

DS = Double Toe Step

HCLK = Heel click

Heel = Heel (weight on)

HTCH = Heel Touch

if = in front

Kick = Kick

R = Rock

S = Step

Tch = Touch

xib = cross in back

xif = cross in front